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SRH Berlin University of Applied Sciences Berlin School of Design and Communication

User Experience Design and Content Creation | B.A.

## **Our Unique Curriculum for You**

Learn how to use design and technology to create impactful digital experiences. Analyse user needs and apply user-centric design to develop a range of digital products. Apart from strengthening your UX design expertise, you also understand how to create high-quality content. Thanks to the many projects and your internship or study abroad experience, you can apply your new knowledge and train your soft skills.

#### **Competencies and Curriculum**

- User, Customer and Human Experience Design
- User Interface & Frontend Design
- Prototyping and Test Methods
- Human-Machine Interaction & Service Design
- Virtual, Augmented and Mixed Reality
- Content Creation & Digital Storytelling
- Market Research & Business Intelligence

#### **Competence Development**



#### Semester 4

| Content Creation I (Social Media)                               |
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| Content Creation II (Video, Audio, Podcast)                     |
| Personal Branding + Self Management                             |
| Lab Project   |
| Project IV   Human Experience Design (Free Project)             |
| Design Elective   |
| Semester 5  |
| Internship or Study Abroad semester                             |
| Free Project   User Experience Design                           |
| Semester 6  |
| Human-Machine Interaction Technology II                         |
| Game Design I   |
| Interactive Enviroment / Spatial Design I for VR / AR / MR      |
| <br>Interactive Enviroment / Spatial Design II for VR / AR / MR |
| Implications of Artificial Intelligence + Future Studies        |
| Design Elective   |
| Semester 7  |
| Business Intelligence   |
| Entrepreneurship & Media Law - Design                           |
| Preparation B.A. Thesis / Next Generation Development           |
| Scientific Colloquium   |
| BA Thesis   User Experience Design                              |

#### Semester 1

| Foundations of Design I                                    |
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| Foundations of Design II                                   |
| Project Management UX                                      |
| Communication Sciences                                     |
| Project I   Principles of Human-Machine Interaction        |
| Design Elective  |
| Semester 2   |
| Human-Machine Interaction Technology I                     |
| Service Design + Information Psychology                    |
| Usability Engineering + Testing                            |
| Media Sciences   |
| Project II   Creative Strategies and Digital Story Telling |
| Design Elective  |
| Semester 3   |
| Market Research + Media Management                         |
| Digital Brand Design I                                     |
| Digital Brand Design II                                    |
| Consumer Experience Design (CX) Workshop                   |
| Project III   Brand Experience                             |
| Design Elective  |

#### **Your Future Career**

The program equips you with the skills needed for UX design, content creation, and self-development. It opens doors to career opportunities in digital art, video editing, and motion design. As a graduate, you can pursue roles such as UI/UX designer, art director, media producer, and more, while maintaining cultural sensitivity.

#### Your Success Is Our Mission

- State-accredited programmes recognised worldwide
- Practical approach through internships, case studies, field trips
- Unique competence-based teaching concept: CORE
- Interactive, fun learning centred on individual support
- Personal guidance by our Career Service
- "Customise your studies" exclusive offer
- Partner universities for exchange semesters abroad
- Open, international environment

#### **Financing Your Studies**

- EU students have access to 100% financing via "Study Now, Pay Later", solidarity-based initiatives designed to allow equal opportunities for all. Reimbursement starts after graduation and reaching a minimum income threshold.
- Non-EU students can take advantage of student loans/scholarships in their home country.
- Remarkable students may be considered for our Scholarship
  Programme and win up to 50% off their year 1 tuition fees.

### Key Facts and Figures

**Start** April and October

**Duration** 3.5 years

**Mode** Full time

Credits 210 ECTS

**Degree** Bachelor of Arts

Language English

Tuition Fees EU: €690 per month Non-EU: €4,725 per semester

CORE Principle Find all information on our CORE Principle here: www.srh-berlin.de/en/core



**Alex Schmidt** Alumni

"The thrilling topic of UX design has finally arrived in Germany and is more important than ever in today's digital world."

# Our Berlin-Based Bachelor's Programme for Creative Minds

#### **Berlin School of Design and Communication**

Located in Kreuzberg, the Berlin School of Design and Communication focuses on competence-oriented teaching, visionary project collaborations and close exchange with partners in the creative industry. We specialise in various disciplines such as photography, film, illustration, social design, digital product development, and marketing communication. Experience the Berlin way of life while working with our lecturers on developing valuable skills for your future in the creative industry!

#### **Entry Requirements**

- General higher education entrance qualification (Abitur) or university of applied sciences entrance qualification (Fachhochschulreife)
- Proof of English proficiency (detailed information on our website)
- Curriculum vitae
- Copy of your passport/ID

Any questions? We're happy to help out. Email us or give us a call. +49 30 515 650 200 studyinberlin@srh.de www.srh-berlin.de/en

Date: 01.07.2023. All information and conditions are subject to change.

#### Find out more!

Get additional information about the programme and on how to apply.

